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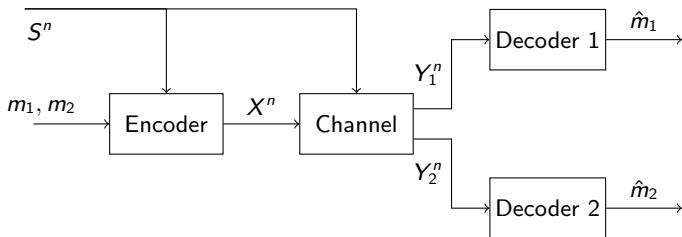
# The Broadcast Channel with Action Dependent States

Yossef Steinberg and Tsachy Weissman

ISIT 2012

# Problem formulation

The “regular” state-dependent BC:



- ▶ Channel encoder:

$$X_i = f(m_1, m_2, S^n) \quad (\text{non-causal SI})$$

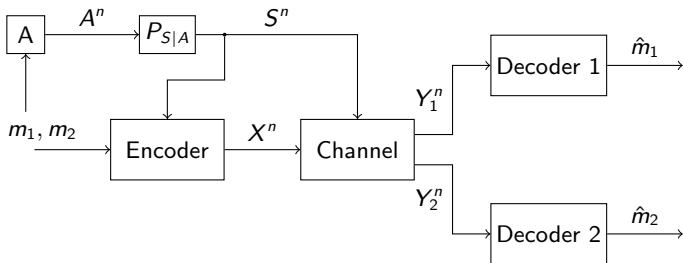
$$X_i = f(m_1, m_2, S^i) \quad (\text{causal SI})$$

- ▶  $\frac{1}{n} \sum_{i=1}^n \Lambda(X_i) \leq \lambda$

$$P((\hat{m}_1, \hat{m}_2) \neq (m_1, m_2)) \leq \epsilon$$

# Problem formulation

Action-dependent states:

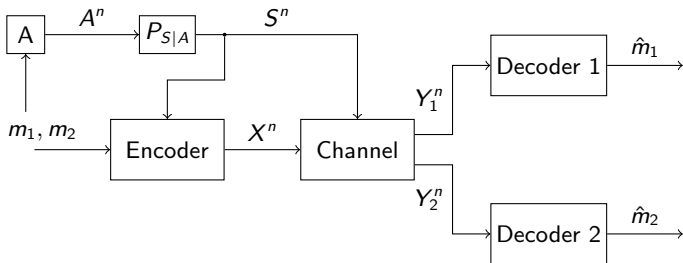


Encoding is performed in two parts:

- ▶ Given the pair of messages, an *action sequence*  $A^n$  is created.  
The actions generate a sequence of states  $S^n$ , via  $P_{S|A}$ .  $S^n$  is available at the encoder (causally or noncausally).
- ▶ The encoder produces the channel input as a function of the messages and the states  $S^n$ .

# Problem formulation

Action-dependent states:



$$X_i = f(m_1, m_2, S^n) \quad (\text{non-causal SI})$$

$$X_i = f(m_1, m_2, S^i) \quad (\text{causal SI})$$

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- ▶ Controlling the channel: sometimes, the user can affect the channel statistics (state), albeit at a certain cost.

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- ▶ More specific channels: Channels (memories) with a rewrite option [Weissman 2010]:

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  - The encoder makes a first pass and writes  $A$  into the memory ( $P_{S|A} = P_{Y|X}$ ).

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  - The encoder makes a first pass and writes  $A$  into the memory ( $P_{S|A} = P_{Y|X}$ ).
  - After the first write, it observes the channel output ( $S$ ), and decides accordingly about the form of the second write pass ( $P_{Y|\tilde{X}}$ ).



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Writing (first or second time) into a cell **costs**. Only 'norewrite' in free.

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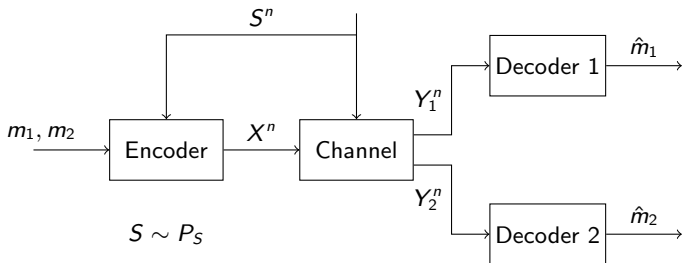
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Writing (first or second time) into a cell **costs**. Only 'norewrite' in free.

- ▶ Cost of retrieving side information.

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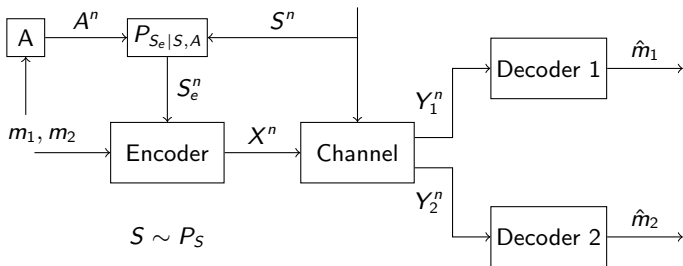
Cost of retrieving SI:



In “regular” channel coding with SI, state is produced by nature (not by actions). It is either *available* at the encoder, or *absent*. No intermediate situation, and no cost on retrieving it.

# Motivation

Cost of retrieving SI:



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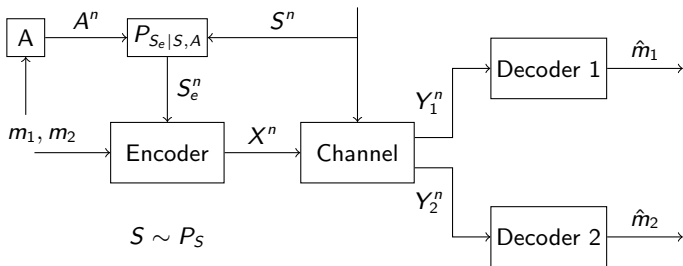
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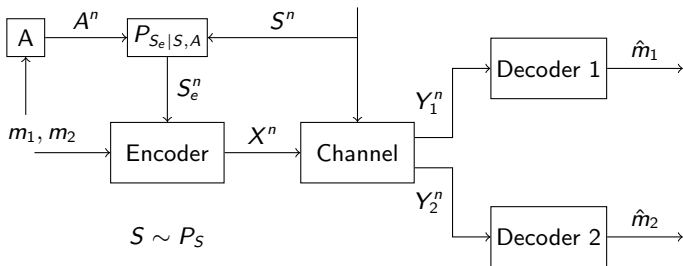
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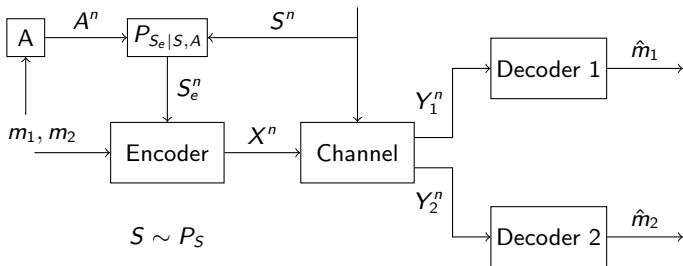
Cost of retrieving SI:



- ▶  $S$  is produced by nature
- ▶ Side information is not available for free - we have to "go out and get it," or install expensive (and noisy) sensors to get it.

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Cost of retrieving SI:

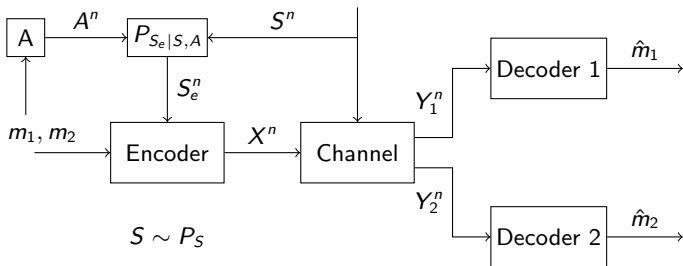


- ▶  $S$  is produced by nature
- ▶ Side information is not available for free - we have to "go out and get it," or install expensive (and noisy) sensors to get it.
- ▶ The actions determine the availability (and quality) of side information at the encoder -  $S_e$ .



# Motivation

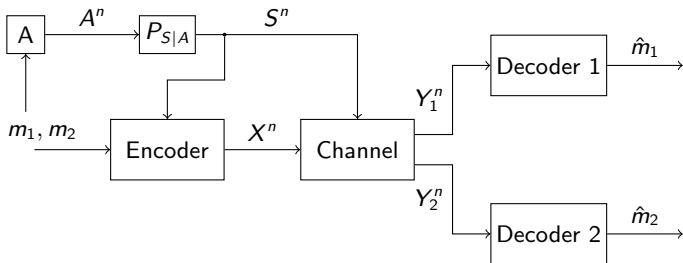
Cost of retrieving SI:



*Probing capacity.* Introduced in the context of single user channels by Asnani, Permuter, & Weissman, 2011.

# Problem formulation

The basic setup:



- ▶ Memoryless channel
- ▶ Causal SI:  $X_i = f(m_1, m_2, S^i)$
- ▶ Cost on input and actions:

$$\frac{1}{n} \sum_{i=1}^n \Lambda(A_i, X_i) \leq \lambda$$

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Results on the same setup were obtained independently by  
Ahmedi and Simeone  
(ITW 2012, and <http://arxiv.org/abs/1202.4438>, Feb.  
2012).

# Previous results

## Action dependent channels and sources

- ▶ Weissman 2010 - Introduced action dependent channels.
  - Capacity of single user channels, causal and non-causal models.
  - Bounds on the capacity of rewrite channels.
  - Connection to certain MAC models.
- ▶ H. Asnani, H. Permuter, & T. Weissman 2011 - Probing capacity: to observe or not to observe the side information? ( $P_{S_e|S,A}$ ).
- ▶ Permuter & Weissman 2011 - Actions in the context of source coding: the side information vending machine
- ▶ Y.-K. Chia, H. Asnani, & T. Weissman 2011 (arXiv) - Multiterminal source coding with action dependent side information

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# Previous results

## Action dependent single user channels

- ▶ Causal case (Weissman 2010):

$$C = \max I(U, A; Y)$$

$$E[\Lambda(A, X)] \leq \lambda$$

$$P_{U,A} P_{S|A} P_{X|S,U,A} P_{Y|S,X}$$

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## Action dependent single user channels

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$$C = \max I(U, A; Y) = I(A; Y) + I(U; Y|A)$$
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$$P_{U,A} P_{S|A} P_{X|S,U,A} P_{Y|S,X}$$

- ▶ Non causal case (Weisman 2010)

$$C = \max I(U, A; Y) - I(U; S|A) \\ E[\Lambda(A, X)] \leq \lambda$$

$$P_A P_{S|A} P_{U|S,A} P_{X|S,U,A} P_{Y|S,X}$$

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$$P_A P_{S|A} P_{U|S,A} P_{X|S,U,A} P_{Y|S,X}$$

In both cases,  $X$  can be taken to be a deterministic function of  $(U, S)$ .

# Previous results

## State dependent broadcast channels

- ▶ S 2002, 2005 - Degraded, state dependent BC:
  - Capacity region for causal SI
  - Inner and outer bounds for non-causal SI
  - Capacity region for non-causal SI, where the stronger user is informed

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  - Capacity region for non-causal SI, where the stronger user is informed
- ▶ S & Shamai ISIT 2005:
  - Inner bounds for the general state dependent BC (Marton region + GP).

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## State dependent BC

A state dependent BC  $P_{Y_1, Y_2|S, X}$  is called physically degraded if

$$P_{Y_1, Y_2|S, X} = P_{Y_1|S, X} \cdot P_{Y_2|Y_1}$$

and stochastically degraded if

$$P_{Y_2|S, X}(y_2|s, x) = \sum_{y_1} P_{Y_1, Y_2|S, X}(y_1, y_2|s, x) \cdot W_{Y_2|Y_1}(y_2|y_1)$$

for *some*  $W_{Y_2|Y_1}$ .

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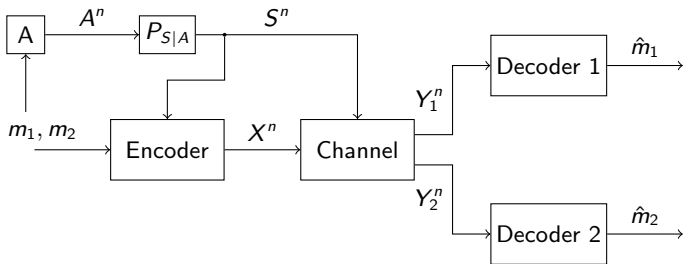
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# Main results



- ▶ Memoryless channel
- ▶ Causal SI:  $X_i = f(m_1, m_2, S^i)$
- ▶ Cost on input and actions:

$$\frac{1}{n} \sum_{i=1}^n \Lambda(A_i, X_i) \leq \lambda \quad (\Lambda, \lambda \in R^d)$$

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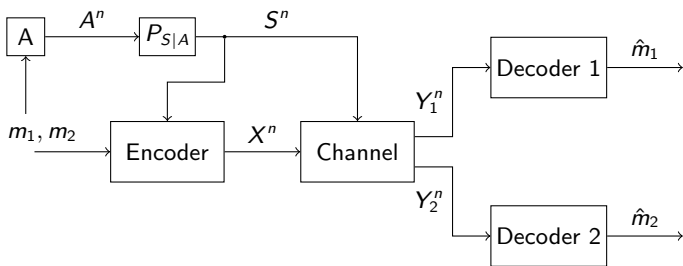
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- ▶ Capacity region:  $\mathcal{C}_c$
- ▶  $\mathcal{C}_c$  depends on  $P_{Y_1, Y_2 | S, X}$  only via  $P_{Y_1 | S, X}$  and  $P_{Y_2 | S, X}$ .  
⇒ No distinction has to be made between physically and stochastically degraded channels. General term: *degraded*.

# Main results

## The causal case

$\mathcal{R}_c$  - the collection of all  $(\lambda, R_1, R_2)$  such that

$$R_1 \leq I(U, A; Y_1|K)$$

$$R_2 \leq I(K; Y_2)$$

$$E[\Lambda_k(A, X)] \leq \lambda_k, \quad k = 1, 2, \dots, d$$

for some

$$P_{A,K,U,S,X,Y,Z} = P_{K,U}P_{A|K,U}P_{X|A,K,U,S}P_{S|A}P_{Y_1,Y_2|S,X}.$$

## Theorem

*For the degraded BC with action dependent states and causal SI*

$$\mathcal{C}_c = \mathcal{R}_c.$$

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## Properties of $\mathcal{R}_c$

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- ▶  $\mathcal{R}_c$  is convex.

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- ▶  $\mathcal{R}_c$  is convex.
- ▶ To exhaust  $\mathcal{R}_c$ ,  $P_{A|K,U}$  and  $P_{X|A,K,U,S}$  can be 0 – 1 laws.

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- ▶ Bounds on alphabets

$$|\mathcal{K}| \leq |\mathcal{S}||\mathcal{A}||\mathcal{X}| + 1$$

$$|\mathcal{U}| \leq |\mathcal{S}||\mathcal{A}||\mathcal{X}| (|\mathcal{S}||\mathcal{A}||\mathcal{X}| + 1)$$

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## Extended Shannon strategies

- ▶ Shannon strategies  $\mathcal{T} = \{t|t : \mathcal{S} \rightarrow \mathcal{X}\}$ .  $T$  - random strategy.

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- ▶ Shannon strategies  $\mathcal{T} = \{t|t : \mathcal{S} \rightarrow \mathcal{X}\}$ .  $T$  - random strategy.
- ▶ Define a *derived channel*  $P_{Y_1|A,T}$  as follows. First

$$\begin{aligned} P_{Y_1|A,S,T}(y_1|a,s,t) &= P_{Y_1|A,S,X}(y_1|a,s,t(s)) \\ &= P_{Y_1|S,X}(y_1|s,t(s)) \end{aligned}$$

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- ▶  $I(U, A; Y_1|K)$  can be replaced by  $I(A, T; Y_1|K)$

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- ▶  $I(U, A; Y_1|K)$  can be replaced by  $I(A, T; Y_1|K)$
- ▶ Extended strategies  $\mathcal{V} = \mathcal{A} \times \mathcal{T}$ .  $V$  - random extended strategy.

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- ▶  $I(U, A; Y_1|K)$  can be replaced by  $I(A, T; Y_1|K)$
- ▶ Extended strategies  $\mathcal{V} = \mathcal{A} \times \mathcal{T}$ .  $V$  - random extended strategy.
- ▶ The bound on  $R_1$  becomes  $R_1 \leq I(V; Y|K)$ .

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## Proof technique

- ▶ Single user channel:

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- ▶ Single user channel:
  - An action sequence  $A^n(m)$  is generated for every message  $m$ . The actions generate the state sequence  $S^n$

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## Proof technique

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  - An action sequence  $A^n(m)$  is generated for every message  $m$ . The actions generate the state sequence  $S^n$
  - A codeword  $U^n(m)$  is generated independently of  $A^n$ . Joint typicality of  $U^n$  and  $(A^n, S^n)$  is guaranteed due to  $U - A - S$ .

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## Proof technique

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- Non-causal case: A codebook  $U^n(j, m)$  is generated for every  $M$ . Encoder looks for an index  $j$  such that  $(U^n(j, m), S^n, A^n(m))$  are jointly typical.

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- ▶ BC: In the problem formulation, the action depends on both messages,  $m_1$  and  $m_2$ .

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- ▶ BC: In the problem formulation, the action depends on both messages,  $m_1$  and  $m_2$ .
  - Cannot start with  $A^n(m_1, m_2)$ . Running into problems with the satellite coding.

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## Proof technique

$$R_1 \leq I(U, A; Y_1 | K)$$

$$R_2 \leq I(K; Y_2)$$

$$P_{A,K,U,S,X,Y,Z} = P_{K,U} P_{A|K,U} P_{X|A,K,U,S} P_{S|A} P_{Y_1,Y_2|S,X}.$$

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## Proof technique

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- ▶ Generate a codeword  $K^n(m_2)$ .

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## Proof technique

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- ▶ Generate a codeword  $K^n(m_2)$ .
- ▶ Generate actions  $A^n(m_1, m_2)$  by  $\prod_{i=1}^n P_{A|K}(\cdot | K_i(m_2))$

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- ▶ Generate a codeword  $U^n(m_1 | m_2)$  by  $\prod_{i=1}^n P_{U|K,A}(\cdot | K_i(m_2), A_i(m_1, m_2))$

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- ▶ Generate a codeword  $U^n(m_1 | m_2)$  by  $\prod_{i=1}^n P_{U|K,A}(\cdot | K_i(m_2), A_i(m_1, m_2))$

Can switch the order of  $A^n$  and  $U^n$ .

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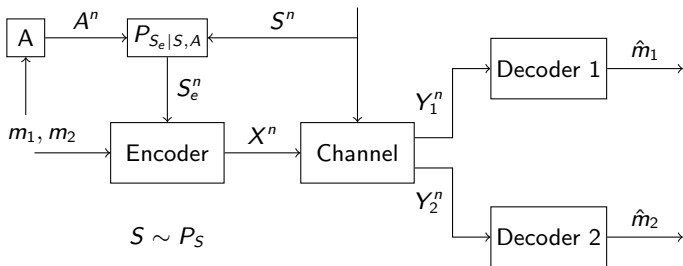
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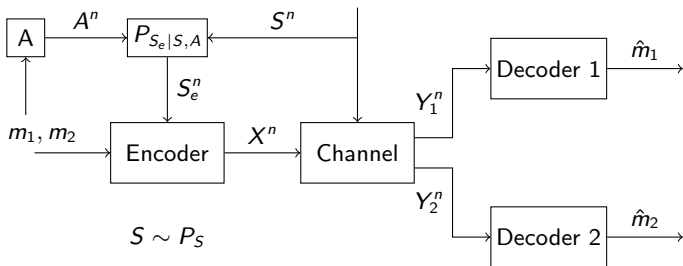
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## Probing capacity



$$\mathcal{C}_c = \bigcup \{(\lambda, R_1, R_2) : \begin{aligned} R_1 &\leq I(U, A; Y_1 | K) \\ R_2 &\leq I(K; Y_2) \\ E[\Lambda_k(A, X)] &\leq \lambda_k, \quad k = 1, 2, \dots, d \end{aligned}\}$$

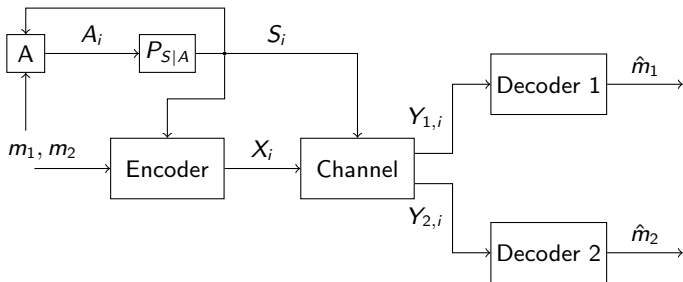
Union over

$$P_{A,K,U,S,X,Y,Z} = P_{K,U} P_{A|K,U} P_{X|A,K,U,S_e} P_{S_e|A,S} P_{Y_1,Y_2|S,X}$$

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## Action feedback

Q: What happens if the actions depend on past values of the states?

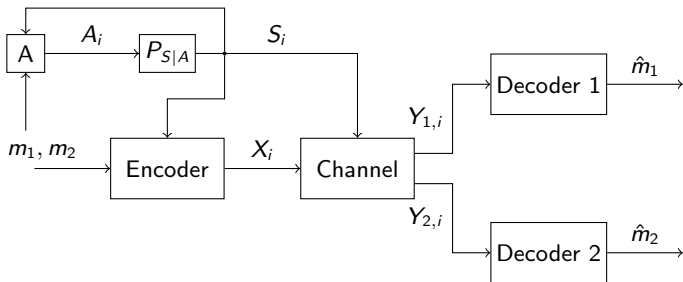


$$A_i = A_i(m_1, m_2, S^{i-1})$$

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## Action feedback

Q: What happens if the actions depend on past values of the states?



$$A_i = A_i(m_1, m_2, S^{i-1})$$

In single user channels, capacity is not increased (both cases,  $X_i(m, S^i)$  or  $X_i(m, S^n)$ ).



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## Action feedback

### Theorem

*The capacity region of the physically degraded broadcast channel with action-dependent states known causally at the encoder is not increased if the actions depend on past values of the states.*

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## Action feedback

### Theorem

*The capacity region of the physically degraded broadcast channel with action-dependent states known causally at the encoder is not increased if the actions depend on past values of the states.*

Action feedback does increase the capacity region of the stochastically degraded broadcast channel with action dependent states.

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## Action feedback

### Theorem

*The capacity region of the physically degraded broadcast channel with action-dependent states known causally at the encoder is not increased if the actions depend on past values of the states.*

Action feedback does increase the capacity region of the stochastically degraded broadcast channel with action dependent states.

Resembles the situation in BC without states (El Gamal 78, Dueck 80).

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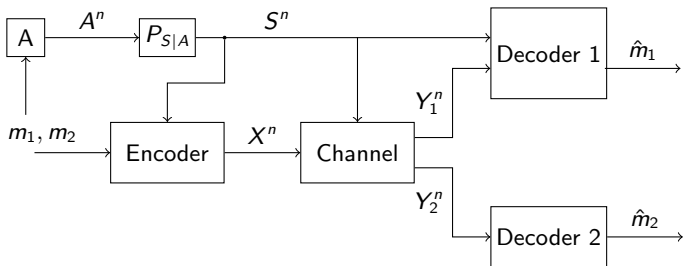
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## Non-causal SI, informed strong decoder



- ▶ Even without actions, the state-dependent degraded BC with non-causal SI is still an open problem.
- ▶ Solved for the case where the stronger user is informed.

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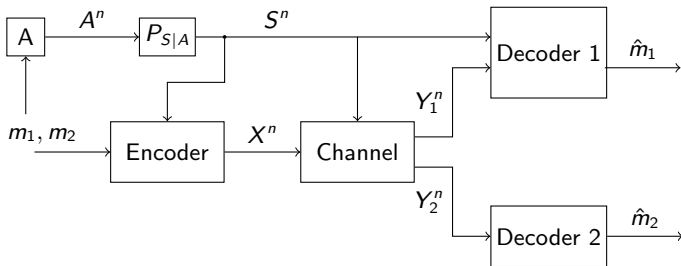
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## Non-causal SI, informed strong decoder



An achievable region:

$$R_1 \leq I(X; Y_1 | K, A)$$

$$R_2 \leq I(K, A; Y_2) - I(K; S | A)$$

$$E[\Lambda(A, X)] \leq \lambda$$

$$P_A P_{S|A} P_{K|S,A} P_{X|S,K,A} P_{Y_1, Y_2|S,X}$$

# Summary

- ▶ The degraded BC with action-dependent states and causal SI is solved.
- ▶ Future work: Non-causal setting. Good examples.

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